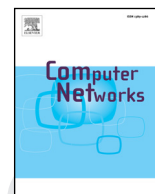




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# Hierarchical, collaborative wireless energy transfer in sensor networks with multiple Mobile Chargers<sup>☆</sup>

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## ABSTRACT

Wireless energy transfer is used to fundamentally address energy management problems in Wireless Rechargeable Sensor Networks (WRSNs). In such networks mobile entities traverse the network and wirelessly replenish the energy of sensor nodes. In recent research on collaborative wireless charging, the mobile entities are also allowed to charge each other.

In this work, we enhance the collaborative feature by forming a hierarchical charging structure. We distinguish the Chargers in two groups, the hierarchically lower Mobile Chargers which charge sensor nodes and the hierarchically higher Special Chargers which charge Mobile Chargers. We define the Coordination Decision Problem and prove that it is NP-complete. Also, we propose a new protocol for 1-D networks which we compare with a state of the art protocol. Motivated by the improvement in 1-D networks, we propose and implement four new collaborative charging protocols for 2-D networks, in order to achieve efficient charging and improve important network properties. Our protocols are either centralized or distributed, and assume different levels of network knowledge.

Extensive simulation findings demonstrate significant performance gains, with respect to non-collaborative state of the art charging methods. In particular, our protocols improve several network properties and metrics, such as the network lifetime, routing robustness, coverage and connectivity. A useful feature of our methods is that they can be suitably added on top of non-collaborative protocols to further enhance their performance.

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## 1. Introduction and contribution

In Wireless Sensors Networks (WSNs) the sensor nodes are equipped with small batteries and thus, the lifetime of the network is limited. Although there are several approaches that try to address this fundamental problem, the proposed solutions are still limited since the energy that is replenished is either uncontrollable (such as environmen-

tal harvesting approaches) or require the nodes to be accessible by people or robots in a very accurate way (such as battery replacement approaches).

However, the breakthrough of wireless energy transfer technology (see e.g. [2]) combined with rechargeable batteries with high energy density and high charge/discharge capabilities [3], has managed to directly address energy management and led to the paradigm of Wireless Rechargeable Sensor Networks (WRSNs). In such networks, special entities (called Chargers) are able to charge sensor nodes wirelessly. This procedure is called wireless charging. Thus, the limited available energy can be managed in a controllable and more efficient manner. This option introduced some new aspects that need investigation such

<sup>☆</sup> A preliminary version of this paper appeared in [1].

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as how Chargers should be deployed, how much energy each Charger should transfer to each sensor node or what is the minimum number of required Chargers in order to improve network properties such as lifetime, connectivity and coverage.

Another critical aspect that needs investigation is the effect of the exposure on the electromagnetic radiation, occurred by wireless energy transfer, in human health. Wireless charging may address more efficiently the problem of limited energy with respect to network properties if we use Mobile Chargers instead of simple Chargers. Mobile Chargers are called the devices which are able to both charge sensor nodes wirelessly and move throughout the network. This new capability introduced some additional options that need investigation such as how Mobile Chargers can coordinate or which is the trajectory that each Mobile Charger should follow.

The collaborative mobile charging approach proposed in [4] offers even more useful options. In this new charging method, Mobile Chargers are allowed to charge not only sensor nodes but also other Mobile Chargers. This new capability has been proven very important, since it provides better exploitation of the potentially limited available energy supplies.

*The problem.* Let a WRSN comprised of stationary sensor nodes and Mobile Chargers that can either charge the nodes or charge each other (collaborative charging). The transformation of the flat collaborative charging scheme to a hierarchical one (hierarchical, collaborative charging) imports new challenges for the network energy management. We aim at designing efficient protocols for the Mobile Chargers' coordination and charging procedure, in order to efficiently distribute and manage the available finite energy, prolong the network lifetime and improve key network properties such as coverage, routing robustness and network connectivity.

*Our contribution.* Since collaboration provides an efficient energy management potential, we envision collaboration in a hierarchical structure. More specifically, we propose a partition of Chargers into two groups, the hierarchically lower Mobile Chargers, that are responsible for transferring energy only to sensor nodes and the hierarchically higher Special Chargers that are responsible for transferring energy to Mobile Chargers. Using our hierarchical charging model, we first propose a protocol for 1-D networks that achieves a better performance ratio than known state of the art protocols, when the available energy supplies are limited.

Motivated by the improvement in 1-D networks we propose four protocols for 2-D networks as well. Our protocols differ on the available network's knowledge level (2-level knowledge, 1-level knowledge and no knowledge) as well as on their coordination procedure (distributed or centralized). Our No Knowledge No Coordination (NKNC) protocol actually serves as a performance lower bound since it assumes no network knowledge and does not perform any coordination. In contrast, our 2-Level Knowledge Centralized Coordination (2KCC) protocol assumes 2-level knowledge and performs centralized coordination. In between, our 2-Level Knowledge Distributed Coordination (2KDC) and 1-Level Knowledge Distributed Coordination

(1KDC) protocols both perform distributed coordination but, since they assume different knowledge level, their coordination and charging procedures differ.

Moreover, the hierarchical solution that we provide can be easily added on top of non-collaborative protocols to further improve their performance (by applying the necessary transformations which depends on the existing charging model). In particular, we enhance a known state of the art protocol that does not use any collaboration, by adding a hierarchical collaborative charging structure and we show the added value of hierarchy.

## 2. Related work and comparison

Wireless energy transfer technology inspired a lot of researchers to investigate how to exploit it in WSNs efficiently. In [5], the authors used a realistic scenario where the sensor nodes are mobile and the Chargers are stationary. They proposed two protocols to address the problem of how to schedule the Chargers activity so as to maximize either the charging efficiency or the energy balance. Also, they conducted real experiments to evaluate the protocols' performance. In [6], the objective was to find a Charger placement and a corresponding power allocation to maximize the charging quality. They proved that their problem (called  $P^3$ ) is NP-hard and proposed two approximation algorithms for  $P^3$  (with and without fixed power levels) and an approximation algorithm for an extended version of  $P^3$ .

However, the exposure on the electromagnetic radiation that is caused by wireless energy transfer may lead to undesired phenomena for human health. That is why there are a lot of works that investigate this aspect and try to control the electromagnetic radiation. More specifically, in [7] the authors studied the Low Radiation Efficient Charging Problem in which they optimized the amount of "useful" energy that is transferred to nodes with respect to the maximum level of imposed radiation. In [8], the authors investigated the charging efficiency problem under electromagnetic radiation safety concern. More specifically, they formulated the Safe Charging Problem (SCP) of how to schedule the Chargers in order to increase the received power while there is no location in the field where the electromagnetic radiation exceeds a threshold value. They proved the hardness of SCP and proposed a solution which outperforms the optimal one with a relaxed threshold. Also, to evaluate the effectiveness of their solution, they conducted both simulations and real experiments.

The same research group in [9] studied the Safe Charging with Adjustable Power (SCAPE) problem which refers on how to adjust the power of the Chargers in order to maximize the charging utility of the devices while assuring that electromagnetic radiation intensity at any location on the field does not exceed a threshold value. They also proposed an  $(1-\epsilon)$ -approximation algorithm for the problem and conducted simulations and real experiments to evaluate the algorithm's performance.

Although all above works have studied a variety of problems caused by wireless energy transfer and try to maximize the received power by the sensor nodes under various constraints, the usage of stationary Chargers does not exploit all the capabilities of the technology. The hard-

ware device that is able to send energy wirelessly can be easily placed on top of a mobile robot and thus transformed to a new mobile entity called Mobile Charger. Mobile Chargers are able to move throughout the network and charge the sensor nodes. The main difference between our work and all mentioned state of the art studies is that we use Mobile Chargers instead of stationary Chargers.

In [10–14] there has been considerable research work using a single Mobile Charger. In [10] the authors proposed a practical and efficient joint routing and charging scheme, where there are periodical information exchanges between nodes and the Charger on which the latter is based to schedule its charging activities. The approach in [11] proposed to utilize mobility for joint energy replenishment and data gathering. In [12], the authors studied the impact of the charging process to the network lifetime for a set of routing protocols by proposing a protocol that locally adapts the circular trajectory of the Mobile Charger to the energy dissipation rate of each sub-region of the network. In [13], the authors proposed distributed and adaptive protocols that use limited network information for efficient recharging. In [14], individual sensor nodes request charging from the Mobile Charger when their energy runs low.

All above works do not take advantage of the network capability to support more than one Mobile Chargers. Such approach is vital for the lifetime prolongation of large networks that consist of several thousand nodes (their maintenance is not feasible using only one Mobile Charger). In contrast to previous works, we use multiple Mobile Chargers in order to further exploit the network capabilities.

Proposed solutions with multiple Mobile Chargers have been presented in [15–18]. More specifically, in [15] the authors leveraged concepts and mechanisms from Named Data Networking (NDN) in order to design energy monitoring protocols that deliver energy status information to Mobile Chargers in an efficient manner. In [16], the authors studied how multiple Mobile Chargers can periodically coordinate and partition the sensor nodes in a balanced manner, according to their energy and adapt to network energy consumption. The proposed protocols were either distributed or centralized and used varying levels of network knowledge. In [17], the authors consider the minimum number of Mobile Chargers problem in a general 2-D network so as to keep the network running forever. More specifically, they partitioned the sensor nodes in subsets, one for each Mobile Charger such that any Mobile Charger, at each own period, visits its corresponding sensors, charges them and then gets back to the base station to recharge its own battery.

In [18] the authors studied the recharging schedule that maximizes the recharge profit. Although there are a lot of works that make the realistic assumption of Mobile Chargers' battery constraints, in this work, the authors also introduce an other realistic assumption, that of Mobile Chargers' movement cost.

The usage of multiple Mobile Chargers without collaboration also does not exploit all capabilities of WRSNs. There is a work in the state of the art (in [4]) where the authors introduce a new charging paradigm, that of collaborative mobile charging, where Mobile Chargers are al-

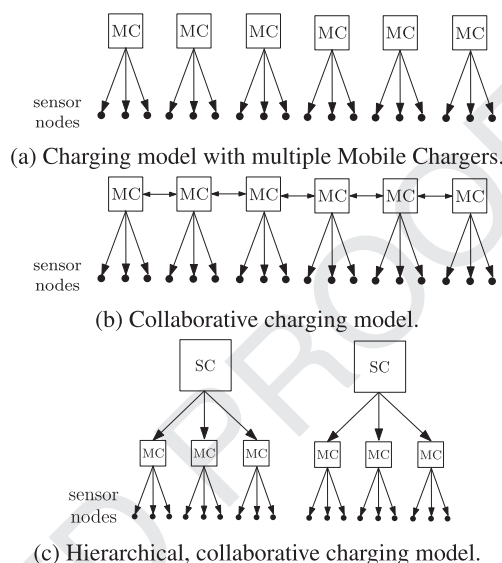


Fig. 1. Energy flow models.

lowed to charge each other. They investigate the problem of scheduling multiple Mobile Chargers which collaboratively charge nodes over 1-D WRSNs, to maximize the ratio of the amount of payload energy to overhead energy, such that no sensor runs out of energy. However, in contrast to our work, they restrict their algorithms only in 1-D networks.

A preliminary version of this work has appeared in [1]. Here, we extend it by providing a variety of additional simulation results (different metrics and parameters), the proof that our problem is NP-complete and a more accurate and detailed bibliography review.

### 3. The model

Our model features four types of devices:  $N$  stationary sensor nodes,  $M$  Mobile Chargers which charge sensor nodes,  $S$  Special Chargers which charge Mobile Chargers and a single stationary Sink. The sensor nodes of wireless communication range  $r$  are uniformly distributed at random in a circular area of radius  $R$ . The Mobile Chargers and the Special Chargers are initially deployed at the center of circular area. The Sink serves only as data collector.

In our model, we assume that neither the Mobile Chargers nor the Special Chargers perform any data gathering process. Fig. 1 depicts the energy flow in three different charging models, including simple charging in WRSNs using multiple mobile Chargers (Fig. 1a), collaborative mobile charging (Fig. 1b) and our hierarchical collaborative charging model (Fig. 1c). The arrows abstract the energy flow from one device to another. The hierarchy of the charging model we propose is shown in Fig. 1c in which the Special Chargers that are the highest devices in terms of hierarchy can charge the Mobile Chargers and the Mobile Chargers can charge the sensor nodes. More specifically, the approach in Fig. 1a where each Mobile Charger charges its corresponding sensor nodes may lead to non-efficient energy management since if there is a Mobile Charger that

consumes its energy with higher rate than others (e.g. its area is more critical), then the network will be disconnected despite the fact that there is still an amount of unused energy available to the network. In Fig. 1b, there is an improvement on energy management since Chargers may charge each other and so critical ones will be charged by others avoiding network disconnection. However, in Fig. 1c there is a more efficient energy utilization since it both provides a balanced energy consumption rate between Chargers and captures critical aspects of the network e.g. reduce the amount of energy used for movement.

We denote by  $E_{total}$  the total, finite, available energy in the network. Initially,

$$E_{total} = E_{sensors} + E_{MC}(t_{init}) + E_{SC}(t_{init}),$$

where  $E_{sensors}$  is the total amount of energy shared among the sensor nodes,  $E_{MC}(t_{init})$  is the total amount of energy shared among the Mobile Chargers and  $E_{SC}(t_{init})$  is the total amount of energy shared among the Special Chargers. The maximum amount of energy that a single node, a single Mobile Charger and a single Special Charger may store is  $E_{sensor}^{max}$ ,  $E_{MC}^{max}$  and  $E_{SC}^{max}$  respectively. Energy is uniformly split among the sensor nodes and the Chargers as follows:

$$E_{sensor}^{max} = \frac{E_{sensors}}{N}, \quad E_{MC}^{max} = \frac{E_{MC}(t_{init})}{M}$$

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$$\text{and } E_{SC}^{max} = \frac{E_{SC}(t_{init})}{S}.$$

At first, we deploy the sensor nodes uniformly in the circular network. Then, we divide our network into  $M$  equal sized slices, one for each Mobile Charger. Thus, every Mobile Charger is responsible for charging nodes that belong to its slice. We denote by  $D_j$  the set of sensor nodes that belong to slice  $j$ , i.e. to the  $j$ th Mobile Charger's group. Finally, we divide the Mobile Charges into  $S$  groups, one for each Special Charger. Thus, each Special Charger is responsible for charging the Mobile Chargers that belong to its group, denoted as  $C_k$  (for  $SC_k$ ). Initially, these  $S$  groups are equally sized, i.e.

$$|C_k| = \frac{M}{S} \quad (1 \leq k \leq S)$$

and the Mobile Chargers that belong to each group are given by the following formula:

$$C_k = \left\{ j : j \in \left[ (k-1) \frac{M}{S} + 1, k \frac{M}{S} \right] \right\}, \quad (1 \leq k \leq S)$$

These groups may change during the protocol's coordination phase. More specifically, the Special Chargers communicate with each other and decide, according to their energy status, if they are still able to be in charge of the Mobile Chargers that belong to their group or they should delegate some of them to other Special Chargers.

The network operates under a quite heterogeneous data generation model. The energy consumption due to data generation is non-uniform between the nodes. Moreover, the underlying routing protocol is the multihop one (e.g. [19]) and so, the energy consumption for transferring the data to the Sink is also different between the nodes. In our model, the charging is performed point-to-point, i.e. only one sensor node may be charged at a time from a Mobile

Charger, by approaching it at a suitably small distance so that the charging process is conducted with maximum efficiency (charging efficiency  $\approx 1$ ). Also, one Special Charger can charge one Mobile Charger at a time by approaching it very close. The time that elapses during the Charger's movement is considered to be very small compared to the charging time.

#### 4. The coordination decision problem

**Definition 1.** Consider a set  $S$  of  $S$  Special Chargers. For each  $SC_k$  ( $1 \leq k \leq S$ ), we denote by  $\varepsilon_k$  the percentage of its current energy level to the total amount of energy of all Special Chargers i.e.,

$$\varepsilon_k = \frac{E_{SC_k}}{\sum_{i=1}^S E_{SC_i}} \quad (1 \leq k \leq S).$$

Also, consider a set  $\mathcal{M}$  of  $M$  Mobile Chargers. For each  $MC_j$  ( $1 \leq j \leq M$ ), we define  $E_{MC_j}^{lack} = E_{MC}^{max} - E_{MC_j}$  the amount of energy that Mobile Charger  $j$  can receive until it is fully recharged and denote by  $\varepsilon_j$  the percentage of its energy lack to the total energy lack of all Mobile Chargers, i.e.,

$$\varepsilon_j = \frac{E_{MC_j}^{lack}}{\sum_{i=1}^M E_{MC_i}^{lack}} \quad (1 \leq j \leq M).$$

The Coordination Decision Problem (CDP) is to determine whether there exists a partition of the Mobile Chargers into  $S$  disjoint subsets, i.e.  $\mathcal{X} = (\mathcal{X}_1, \dots, \mathcal{X}_S)$  with

$$\bigcup_{k=1}^S \mathcal{X}_k = \mathcal{M}$$

such that

$$\sum_{j \in \mathcal{X}_k} \varepsilon_j = \varepsilon_k \quad (1 \leq k \leq S).$$

In other words, the problem is to determine whether there exists a partition of Mobile Chargers in  $S$  groups, one for each Special Charger, such that every Mobile Charger belongs to the group of exactly one Special Charger and for every Special Charger, the sum of percentages of the Mobile Chargers that belong to its corresponding group equals its percentage of current energy.

**Theorem 1.** CDP is NP-complete.

**Proof.**

- (1) Given a partition  $\mathcal{Y} = (\mathcal{Y}_1, \dots, \mathcal{Y}_S)$  of Mobile Chargers into  $S$  groups, we can verify in polynomial time whether, for this partition, the groups are pairwise disjoint and the sum of percentages  $\varepsilon_j$  in a group equals the percentage of the corresponding Special Charger for every group. More precisely, for every Mobile Charger, we check all groups and verify if it belongs to exactly one group. If there is at least one Mobile Charger that does not belong to any group or belongs to more than one group then the given partition is incorrect. This takes  $O(M)$  time and for all Mobile Chargers takes  $O(M^2)$  time. Also, we examine for every group  $k$  if  $\sum_{j \in \mathcal{Y}_k} \varepsilon_j = \varepsilon_k$ . This computation takes at most  $O(M)$  time. So, given a partition

we can answer in  $O(M^2)$  time if the partition is correct or not. Therefore  $CDP \in NP$ .

- (2) Assume a special case of the CDP where all Mobile Chargers have the same percentage of energy  $\varepsilon_k = \varepsilon$ . If this special case is NP-hard then the generic CDP is also NP-hard. In order to prove the hardness of CDP, we reduce the *Bin Packing Decision Problem* (BPDP) to it. An instance of the BPDP is the following:  $k$  is the number of bins,  $V$  is the capacity of each bin,  $Z$  is the number of items and  $x_i$  ( $1 \leq i \leq Z$ ) is the size of each item. We create an instance of CDP as follows:  $S = k$  is the number of Special Chargers,  $\varepsilon = V$  is the percentage for every Special Charger,  $M = Z$  is the number of Mobile Chargers and  $\varepsilon_j = x_j$  are the percentages of every Mobile Charger. A solution to this instance of CDP would provide an answer to the solution of *Bin Packing Decision Problem* which means that  $BPDP \leq_m CDP$ .  $\square$

## 5. The charging protocols

We present a new protocol operating in 1-D networks and four new protocols operating in 2-D networks. Our protocols use hierarchical collaborative charging. Since there is plenty of research on how multiple Mobile Chargers can charge sensor nodes we focus on how we can efficiently use the available Special Chargers. In all protocols we investigate the following three design aspects:

**Coordination:** a Special Charger consumes its energy according to the energy depletion on its area, i.e. the energy consumed by the sensor nodes and the Mobile Chargers. This may lead to a non-balanced energy consumption between Special Chargers. For this reason, they should periodically change the area that they are responsible of by increasing or decreasing the number of the Mobile Chargers that belong to their group. This procedure may be distributed or centralized. In the centralized case, the computation is performed by a computationally powerful network entity, e.g. the Sink. In contrast, in the distributed case, each Special Charger locally communicates with its neighbors to learn about their energy status and then calculates the coordination action. In the distributed case, we assume that two adjacent Special Chargers can exchange one of their border Mobile Chargers. More specifically, imagine that  $SC_k$  is in charge of the following group of Mobile Chargers:  $C_k = \{MC_1, \dots, MC_i\}$  and the  $SC_{k+1}$  has:  $C_{k+1} = \{MC_{i+1}, \dots, MC_{i+c}\}$ ,  $c > 0$ . After computation, if there is going to be a coordination action then either  $MC_i$  will change group and go under  $SC_{k+1}$ 's responsibility, or  $MC_{i+1}$  will be under  $SC_k$ 's responsibility.

**Trajectory:** every Special Charger has a group of several Mobile Chargers that it can charge. However, some of its corresponding Mobile Chargers may be more critical than others, so it should decide which one should be charged next in order to manage efficiently the available energy.

**Charging policy:** when a Special Charger has estimated which Mobile Charger should be charged, then it estimates how much energy should be given to it.

### 5.1. Protocols for 1-D networks

#### 5.1.1. The model in 1-D networks

In 1-D networks we compare our protocol to a state of the art protocol [4]. In order to conduct a fair comparison in 1-D networks, we assume a quite identical model (and not the one described in Section 3). More specifically, we consider  $N$  sensor nodes that are uniformly distributed, unit distance apart, along a one-dimensional line network. All sensor nodes have the same energy consumption rate and the same battery capacity, denoted by  $b$ . Also, there are  $K$  Mobile Chargers of battery capacity  $B$  which consume  $c$  amount of energy per unit distance. Moreover, the Sink serves as data collector as well as an energy source. The only difference is that we assume that the Sink has finite energy supplies denoted as  $E_{total}$  in contrast to the proposed model in [4] where the Sink has unlimited energy supplies.

#### 5.1.2. PushWait algorithm

The PushWait algorithm [4] assumes that the Mobile Chargers start from the Sink with full batteries, charge sensors, finally come back to the Sink, and then get themselves charged by the Sink. Both the movement of the Mobile Chargers and the process of wireless charging share the same pool of energy. Also, there are  $K$  rendezvous points denoted as  $L_i$  ( $1 \leq i \leq K$ ) where in each one a Mobile Charger stops moving forward. A noticeable point is that all Mobile Chargers return to the Sink after each scheduling cycle (in order to make the network able to run forever i.e., in each scheduling cycle they have exactly the same performance).

PushWait follows two main steps:

- $MC_i$  charges sensors between  $L_{i+1}$  and  $L_i$  to their full batteries. At  $L_i$ ,  $MC_i$  transfers energy to the rest Mobile Chargers,  $MC_{i-1}, MC_{i-2}, \dots, MC_1$  until they are at their full energy capacity. Then  $MC_i$  waits at  $L_i$ , and all of the other  $i - 1$  MCs keep moving forward.
- After  $MC_{i-1}, MC_{i-2}, \dots, MC_1$  return to  $L_i$  where  $MC_i$  waits for them,  $MC_i$  evenly distributes its residual energy among  $i$  MCs (including  $MC_i$ ). This will make them just have enough energy to return to  $L_{i+1}$ .

The above algorithm, needs a specific number of Mobile Chargers in order to charge in a round all  $N$  sensors. This is provided via a linear system that, given the number of sensors  $N$ , computes the number of necessary Mobile Chargers.

#### 5.1.3. 1-D No Knowledge No Coordination (1D-NKNC)

In our hierarchical protocol, we use the same number of chargers that are used in PushWait, for a fair comparison. If  $K$  is the number of Mobile Chargers used in PushWait algorithm, given that network contains  $N$  sensor nodes, in our protocol, we separate them into two groups (Mobile Chargers and Special Chargers) as follows:

$$M = q \cdot K \quad \text{and} \quad S = (1 - q) \cdot K$$

where  $q \in (0.75, 1)$  since we assume that the number of Special Charger is significantly lower than the number of Mobile Chargers.

Note that *only* in this special case of 1-D network deployment, all Chargers (Mobile and Special) have the same battery capacity  $B$ . We divide the line network into  $M$  equal sized segments, one for each Mobile Charger. Each Mobile Charger is responsible for charging the sensor nodes in its area. We group the Mobile Chargers in  $S$  groups, one for each Special Charger. Each Mobile Charger charges the sensor nodes in its area sequentially over the line graph and when it arrives at the last node, it follows the opposite direction in order to reduce movement overhead. When the energy level of a Special Charger is low enough, i.e. its energy is enough for just walking to the Sink, it visits the Sink and gets charged. Mobile Chargers do not roam out of their region. Since the number of Special Chargers is significantly lower than the number of the Mobile Chargers, the energy consumed for movement is much lower and our protocol improves the efficiency ratio.

**Coordination:** there is no coordination between Special Chargers. In this protocol the Special Chargers do not change the Mobile Chargers initially assigned to them.

**Trajectory:** each Special Charger charges its corresponding Mobile Chargers sequentially. When it arrives to the last one, it changes direction and charges them in reverse order. Also, when it arrives at the first one, it changes direction again and so on. When its energy drops under a specific level, it visits the Sink, get recharged and then returns back to its previous position.

**Charging policy:** since in 1-D networks we assume a uniform consumption rate between nodes, there is a uniform consumption rate between Mobile Chargers. Thus, in order to reduce the movement overhead, Special Chargers charge each Mobile Charger at a maximum level.

In sensor networks with a limited amount of initial energy (stored in the Sink) it is important to exploit this energy optimally. The energy is consumed both for the Chargers' movement and for sensing activities. In this case, (1-D networks), in order to improve the efficiency ratio, our goal is to reduce the energy consumed for movement, denoted by  $E^{\text{overhead}}$  and increase the amount of energy obtained by the nodes denoted by  $E^{\text{payload}}$ . The efficiency ratio is defined as follows:

$$\text{efficiency\_ratio} = \frac{E^{\text{payload}}}{E^{\text{overhead}}}$$

The PushWait algorithm proposed in [4] assumes that the Sink has unlimited energy supplies and so the authors investigated how many Mobile Chargers are needed to charge all sensor nodes in a scheduling cycle. In each cycle, Mobile Chargers charge all the sensor nodes and come back to the Sink without residual energy (only one Mobile Charger may have a small amount of residual energy). This algorithm ensures that the movement is minimized and thus, the achieved *efficiency\_ratio* is optimal. In this work, we assume that the Sink has limited amount of energy and thus the PushWait algorithm runs for a specific number of scheduling cycles. Unlike PushWait, we do not have cycles and we compute the overall *efficiency\_ratio* which is the rate of the total amount of energy obtained by sensor nodes over the total amount of energy consumed for both movement of Special Chargers and Mobile Chargers.

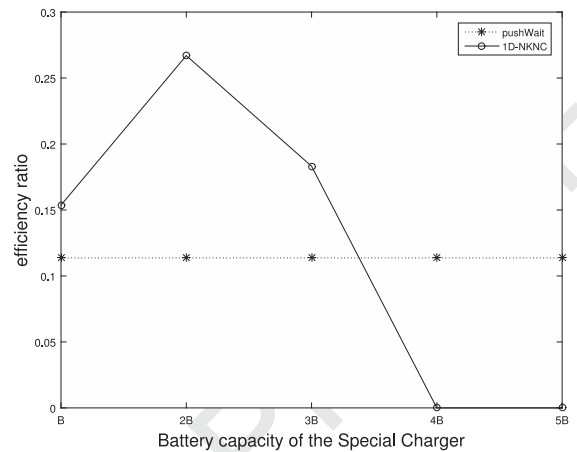


Fig. 2. Efficiency ratio over the Special Chargers' battery capacity.

For instance, if we run PushWait algorithm with input  $E_{\text{total}} = 2000J$ ,  $B = 80J$ ,  $b = 2J$ ,  $N = 29$ ,  $c = 3J/m$ , then the output is  $K = 7$  and *efficiency\_ratio* = 0.11.

After that, we run 1D-NKNC with input:  $E_{\text{total}} = 2000J$ ,  $B = 80J$ ,  $b = 2J$ ,  $N = 29$ ,  $c = 3J/m$ ,  $q = 0.75$  and thus,  $M = 5$  and  $S = 2$ . The output is *efficiency\_ratio* = 0.15, which is higher.

If in our method we change the model and apply a non-uniform battery capacity deployment, i.e. equip the Special Chargers with larger battery capacity but reduce the battery capacity of the Mobile Chargers such that the total battery capacity maintains the same  $K \cdot B$ , the efficiency ratio can become higher. That is because the Special Chargers will reduce the amount of times that they return to the Sink to get recharged and so reduce the energy consumed for movement. Actually, the efficiency ratio has a threshold behavior as shown in Fig. 2. The efficiency ratio is higher only when the battery capacity of each Special Charger takes a value lower than the threshold which is normal since if the battery capacity of the Special Chargers is higher than that, the battery capacity of the Mobile Chargers drops below a specific level, and they will not be able to charge sensor nodes any more. So, the efficiency ratio will be zero.

The total distance travelled by all chargers is a metric that indicates that our hierarchical protocol achieves better performance. More specifically, in the 1D-NKNC protocol, the distance travelled metric refers to the total distance that both the Mobile Chargers and the Special Chargers have covered during the whole process; recall that the PushWait algorithm only uses Mobile Chargers and, we only estimate the total distance travelled by them. Fig. 3 depicts the simulation results. The distance travelled when using the 1D-NKNC protocol is always lower than the distance travelled when using the PushWait algorithm.

Motivated by this demonstration of the potential power of the hierarchical approach, we propose hierarchical protocols for 2-D networks where Special Chargers have a little larger battery capacity than the Mobile Chargers.

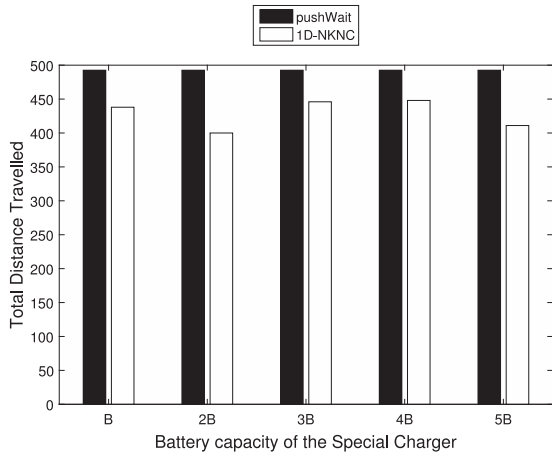


Fig. 3. Distance travelled by all chargers.

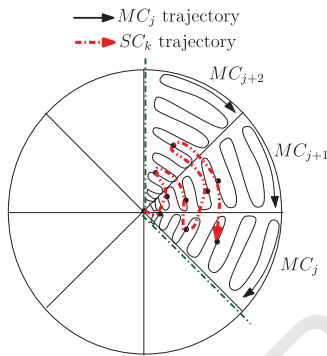


Fig. 4. NKNC trajectory.

542 5.2. Protocols for 2-D networks

543 5.2.1. No Knowledge No Coordination (NKNC)

544 The NKNC protocol is a generalization of 1D-NKNC pro-  
 545 tocol with the difference that the Special Chargers have  
 546 higher battery capacity than the Mobile Chargers ( $E_{SC}^{max}$  and  
 547  $E_{MC}^{max}$ , respectively). This fact does not violate any model as-  
 548 sumptions, since the available initial total energy remains  
 549 the same, independently of the Chargers' battery capacity.  
 550 More precisely:

551 **Coordination:** there is no coordination between Special  
 552 Chargers.

553 **Trajectory:** each Special Charger charges the correspond-  
 554 ing Mobile Chargers sequentially. When it arrives to the  
 555 last Mobile Charger of its group, it changes direction and  
 556 charges them again in a reverse order this time and so on,  
 557 as shown in Fig. 4.

558 **Charging policy:** each Special Charger, charges each Mo-  
 559 bile Charger in its group until its battery level is  $E_{MC}^{max}$ .

560 5.2.2. 1-Level Knowledge Distributed Coordination (1KDC)

561 The 1KDC protocol performs a distributed coordination  
 562 among Special Chargers, i.e. every Special Charger  $SC_k$  can  
 563 communicate with its left and right neighbors ( $SC_{k-1}$  and  
 564  $SC_{k+1}$ ) and with the two Mobile Chargers that are on the  
 565 boundaries of its region (and do not belong to its group).

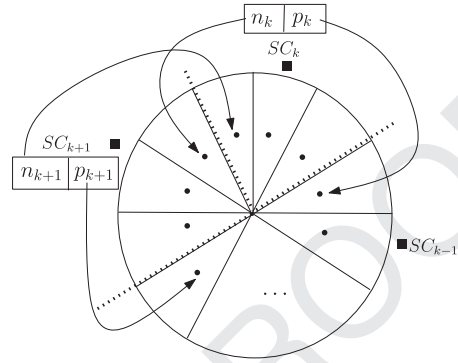


Fig. 5. Distributed coordination.

566 Also, this protocol assumes 1-level knowledge of the net-  
 567 work, i.e. in order to perform the coordination it can  
 568 use information only about Mobile Chargers' energy status  
 569 (and not about the sensors' which lie one level lower).

570 **Coordination:** in distributed coordination, we assume  
 571 that a Special Charger knows which are the adjacent Mo-  
 572 bile Chargers on the boundaries of its region. We call next  
 573 the first Mobile Charger that belongs to the  $SC_{k+1}$  and  
 574 and previous the last Mobile Charger that belongs to  $SC_{k-1}$  as  
 575 shown in Fig. 5. More specifically,

$$n_k = \min \{j\} : \text{next Mobile Charger (belongs to } SC_{k+1})$$

$$p_k = \max \{j\} :$$

previous Mobile Charger (belongs to  $SC_{k-1}$ )

577 During the coordination procedure, each Special  
 578 Charger estimates its new region, i.e., the group of Mobile  
 579 Chargers that it will be responsible of. In the distributed  
 580 coordination case, as we already mentioned in Section 5,  
 581 each Special Charger  $SC_k$  communicates with the Mobile  
 582 Chargers  $n_k$  and  $p_k$  to get informed about their energy  
 583 level. After that, the Special Charger estimates how much  
 584 residual energy it would have by including  $n_k$  or  $p_k$  in its  
 585 group, using the following following equations:

$$e_k^p = E_{SC_k} - \sum_{j \in C_k} E_{MC_j}^{lack} - E_{MC_{p_k}}^{lack}$$

$$e_k^n = E_{SC_k} - \sum_{j \in C_k} E_{MC_j}^{lack} - E_{MC_{n_k}}^{lack}$$

586 where  $E_{MC_j}^{lack} = E_{MC}^{max} - E_{MC_j}$  is the amount of energy that  $MC_j$   
 587 can receive until it is fully charged.

588 After this procedure, each Special Charger  $SC_k$  commu-  
 589 nicates with its neighbors ( $SC_{k-1}$  and  $SC_{k+1}$ ) to get in-  
 590 formed about their residual energy. More specifically, the  
 591 Special Charger  $SC_{k-1}$  sends the  $e_{k-1}^n$  value that represents  
 592 its residual energy if it includes to its group the  $SC_k$ 's first  
 593 Mobile Charger. The Special Charger  $SC_{k+1}$  sends the  $e_{k+1}^p$   
 594 value which refers to its residual energy if it includes to  
 595 its group the  $SC_k$ 's last Mobile Charger.

596 Between two adjacent Special Chargers the one with  
 597 the higher energy supplies takes the other's boundary Mo-  
 598 bile Charger in its group. Thus, the Special Charger with

599 lower energy supplies is responsible for a smaller area. In  
600 the case that their energy supplies are the same they do  
601 not exchange any Mobile Chargers. More precisely, the co-  
602 ordination algorithm is the following:

603  $(SC_k, SC_{k-1})$   
604 **if** ( $e_k^p > e_{k-1}^n$ ) **then**  
605  $C_k = C_k \cup \{MC_{p_k}\}$   
606  $C_{k-1} = C_{k-1} \setminus \{MC_{p_k}\}$   
607 **else if** ( $e_k^p < e_{k-1}^n$ ) **then**  
608  $C_{k-1} = C_{k-1} \cup \{MC_{n_{k-1}}\}$   
609  $C_k = C_k \setminus \{MC_{n_{k-1}}\}$   
610 **else**  
611 There is not any exchange of Mobile Chargers  
612 **end if**  
613  $(SC_k, SC_{k+1})$   
614 **if** ( $e_k^n > e_{k+1}^p$ ) **then**  
615  $C_k = C_k \cup \{MC_{n_k}\}$   
616  $C_{k+1} = C_{k+1} \setminus \{MC_{n_k}\}$   
617 **else if** ( $e_k^n < e_{k+1}^p$ ) **then**  
618  $C_{k+1} = C_{k+1} \cup \{MC_{p_{k+1}}\}$   
619  $C_k = C_k \setminus \{MC_{p_{k+1}}\}$   
620 **else**  
621 There is not any exchange of Mobile Chargers  
622 **end if**

623 *Trajectory*: Special Charger  $k$  should determine which  
624 Mobile Charger will be the next that will be charged pri-  
625 oritizing a Mobile Charger based on minimum energy and  
626 minimum distance. Considering this,  $SC_k$  chooses to charge  
627  $MC_m$  where

$$m = \arg \min_{j \in C_k} \left\{ \left( 1 + \frac{E_{MC_j}}{E_{MC}^{\max}} \right) \cdot \left( 1 + \frac{d_{k_j}}{2R} \right) \right\}.$$

628 *Charging policy*: a Special Charger charges a Mobile  
629 Charger  $j$  according to its energy consumption rate  $r_{MC_j}$ .  
630 More specifically, a Mobile Charger with higher consump-  
631 tion rate (compared to the rest Mobile Chargers that be-  
632 long to the Special Charger's group) should be charged  
633 with a higher amount of energy. Motivated by that, if by  
634  $MC_m$  we denote the Mobile Charger that Special Charger  
635  $k$  chose to charge, then the amount of energy that the  
636 Special Charger will give to it is  $e = c_m \cdot (\min\{E_{MC_m}^{\text{lack}}, E_{SC_k}\})$   
637 where

$$c_m = \frac{r_{MC_m}}{\sum_{j \in C_k} r_{MC_j}}.$$

### 638 5.2.3. 2-Level Knowledge Distributed Coordination (2KDC)

639 In contrast to previous protocols, the 2KDC assumes 2-  
640 level knowledge and thus, each Special Charger  $k$  compute  
641  $e_k^p$  and  $e_k^n$  using information about both the Mobile Charg-  
642 ers and the sensor nodes, as follows:

643 *Coordination*:

$$e_k^p = E_{SC_k} - \sum_{j \in C_k} \sum_{i \in D_j} E_i^{\text{lack}} - \sum_{i \in D_{p_k}} E_i^{\text{lack}}$$

$$e_k^n = E_{SC_k} - \sum_{j \in C_k} \sum_{i \in D_j} E_i^{\text{lack}} - \sum_{i \in D_{n_k}} E_i^{\text{lack}}$$

After that, the coordination algorithm presented in 644  
1KDC protocol's coordination phase is used. 645

*Trajectory*: each  $MC_j$  stores a list  $l_j$  of sensor nodes 646  
the energy level of which is lower than  $E_{\text{threshold}}$ . Special 647  
Charger  $k$  defines which Mobile Charger is more critical by 648  
making a query to each Mobile Charger in its group on the 649  
size of its list. A Special Charger should assign high priori- 650  
ty to a Mobile Charger that has a large number of sensor 651  
nodes of energy lower than  $E_{\text{threshold}}$ . Thus,  $SC_k$  selects to 652  
charge  $MC_m$  where 653

$$m = \arg \max_{j \in C_k} |l_j|.$$

*Charging policy*: since each Special Charger assumes 2- 654  
level knowledge, it computes the percentage of energy to 655  
transfer, according to the lack of energy in the slice of 656  
the selected Mobile Charger compared to the total energy 657  
lack in all slices that this Special Charger is responsible 658  
for. More precisely, Special Charger  $k$  transfers to  $MC_m$  an 659  
amount of energy  $e = c_m \cdot (\min\{E_{MC_m}^{\text{lack}}, E_{SC_k}\})$  where 660

$$c_m = \frac{\sum_{i \in D_m} E_i^{\text{lack}}}{\sum_{j \in C_k} \sum_{i \in D_j} E_i^{\text{lack}}} \in (0, 1)$$

where  $E_i^{\text{lack}} = E_{\text{sensor}}^{\max} - E_i$  is the amount of energy that sen- 661  
sor  $i$  can receive until it is fully charged. 662

### 663 5.2.4. 2-Level Knowledge Centralized Coordination (2KCC)

The 2KCC protocol performs centralized coordination 664  
and assumes 2-level network knowledge. It assigns to each 665  
Special Charger a set of Mobile Chargers according to their 666  
residual energy. More precisely: 667

*Coordination*:

$$\mathcal{E}_k = \frac{E_{SC_k}}{\sum_{i=1}^S E_{SC_i}} \quad (1 \leq k \leq S), \quad |C_k| = \mathcal{E}_k \cdot M.$$

*Trajectory*: since each Special Charger assumes 2-level 669  
network knowledge, it takes into account information from 670  
both Mobile Chargers and sensor nodes in order to find 671  
good trajectories. Thus,  $SC_k$  prioritizes  $MC_m$  where 672

$$m = \arg \min_{j \in C_k} \left\{ \alpha \cdot \frac{E_{MC_j}}{E_{MC}^{\max}} + (1 - \alpha) \cdot \frac{\sum_{i \in D_j} E_i}{|D_j| \cdot E_{\text{sensors}}^{\max}} \right\}$$

with  $\alpha \in (0, 1)$  a constant allowing to select the weight of 673  
each term in the sum. 674

*Charging policy*: same as 2KDC. 675

## 676 6. Performance evaluation

The simulation environment for conducting the exper- 677  
iments is Matlab 7.12. The Sink is placed at the center of 678  
the circular area. The number of sensor nodes is set to 679  
2000, the number of Mobile Chargers to 15 and the num- 680  
ber of Special Chargers to 3. In the simulations, the num- 681  
ber of the Mobile Charges in non-collaborative protocols 682  
equals to the sum of the Mobile Chargers and the Special 683  
Chargers in the hierarchical protocols, so, in protocols that 684  
do not use Special Chargers, the number of Mobile Charg- 685  
ers is set to 18. Our simulations include 4000 generated 686  
events. For statistical smoothness, we apply several times 687  
the deployment of nodes in the network and repeat each 688



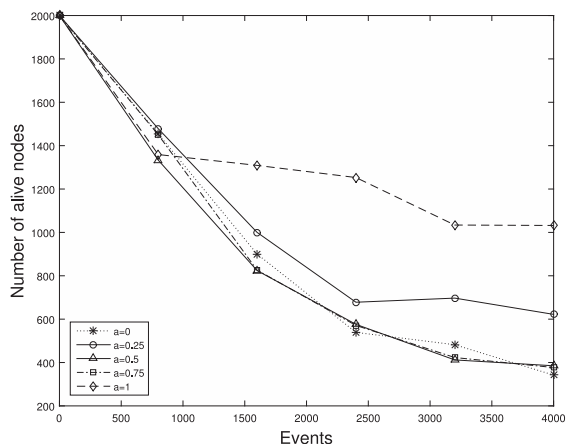


Fig. 6. Alive nodes over time (varying  $\alpha$ ).

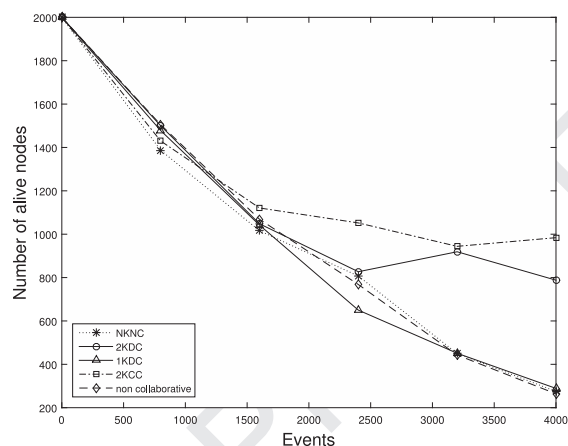
689 experiment 100 times. For each experiment we simulate  
 690 large numbers of data propagations and the average value  
 691 is taken. The statistical analysis of the findings (the median,  
 692 lower and upper quartiles, outliers of the samples)  
 693 demonstrate very high concentration around the mean, so  
 694 in the following figures we only depict average values.

695 In our simulations, we compare the performance of our  
 696 2-D protocols to a variation of the state of the art protocol  
 697 (CC) proposed in [16] which is designed for 2-D networks  
 698 as well, and divides the network into slices (one for each  
 699 Mobile Charger) like our protocols. However, this protocol  
 700 is non-collaborative, i.e. the Mobile Chargers do not  
 701 charge each other and we label it as “non-collaborative” in  
 702 our simulation figures.

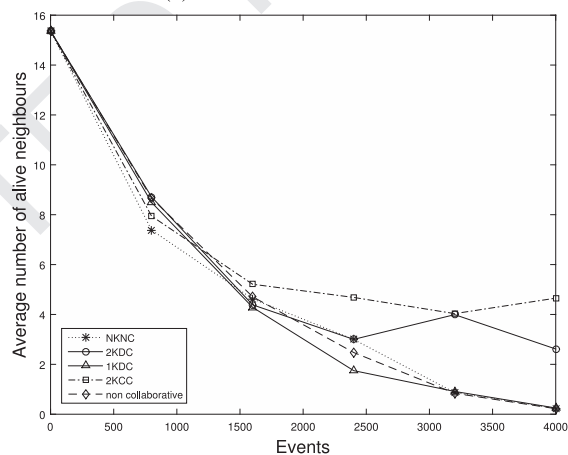
703 In this paper, we focus on the following performance  
 704 metrics: (a) *alive nodes over time*, that is the number of  
 705 nodes with enough residual energy to operate, during the  
 706 progress of the experiment, (b) *connected components over  
 707 time* which indicates the number of strongly connected  
 708 components of the network graph throughout the exper-  
 709 iment, (c) *routing robustness* and *average routing robust-  
 710 ness*, in terms of the nodes’ average alive neighbors during  
 711 the progress of the experiment, (d) *coverage ageing*, that  
 712 is the average coverage number (number of sensors hav-  
 713 ing the point in their range) of 1000 randomly selected  
 714 points in the network over time, and (e) *communication  
 715 overhead* which refers to the number of messages transmit-  
 716 ted between the network devices (Special Chargers, Mobile  
 717 Chargers, sensor nodes and the Sink) in order to perform  
 718 the various protocols’ procedures (coordination, trajectory  
 719 and charging policy).

### 720 6.1. Fine-tuning of 2KCC protocol

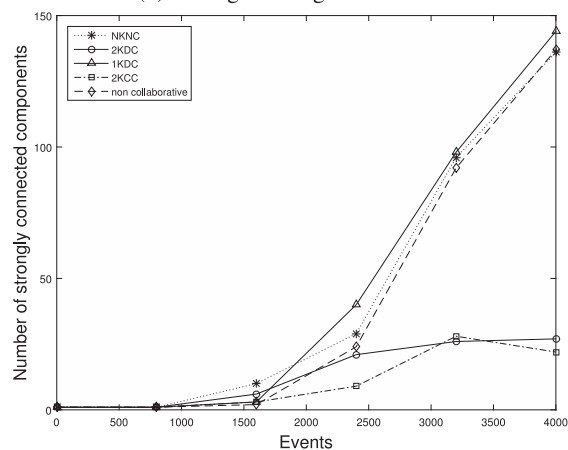
721 One important performance metric is the network life-  
 722 time. We use it to decide which is the appropriate value  
 723 of parameter  $\alpha$  in 2KCC protocol. As shown in Fig. 6  
 724 the value that achieves the most prolonged lifetime is  $\alpha = 1$ .  
 725 This is natural because, despite the fact that energy will  
 726 eventually be obtained by the sensor nodes, a Special Charger  
 727 charges only the Mobile Chargers and so, it should take  
 728 into account only their energy status and not the sensor



(a) Alive nodes over time.



(b) Average routing robustness.



(c) Graph connected components over time.

Fig. 7. Performance metrics.

729 nodes’. If the nodes of a slice do not have high energy sup-  
 730 plies but the corresponding Mobile Charger has, the Special  
 731 Charger may select it but the energy that will transfer  
 732 will be very small (since its battery is not discharged very  
 733 much). So, it would be better to take into account solely

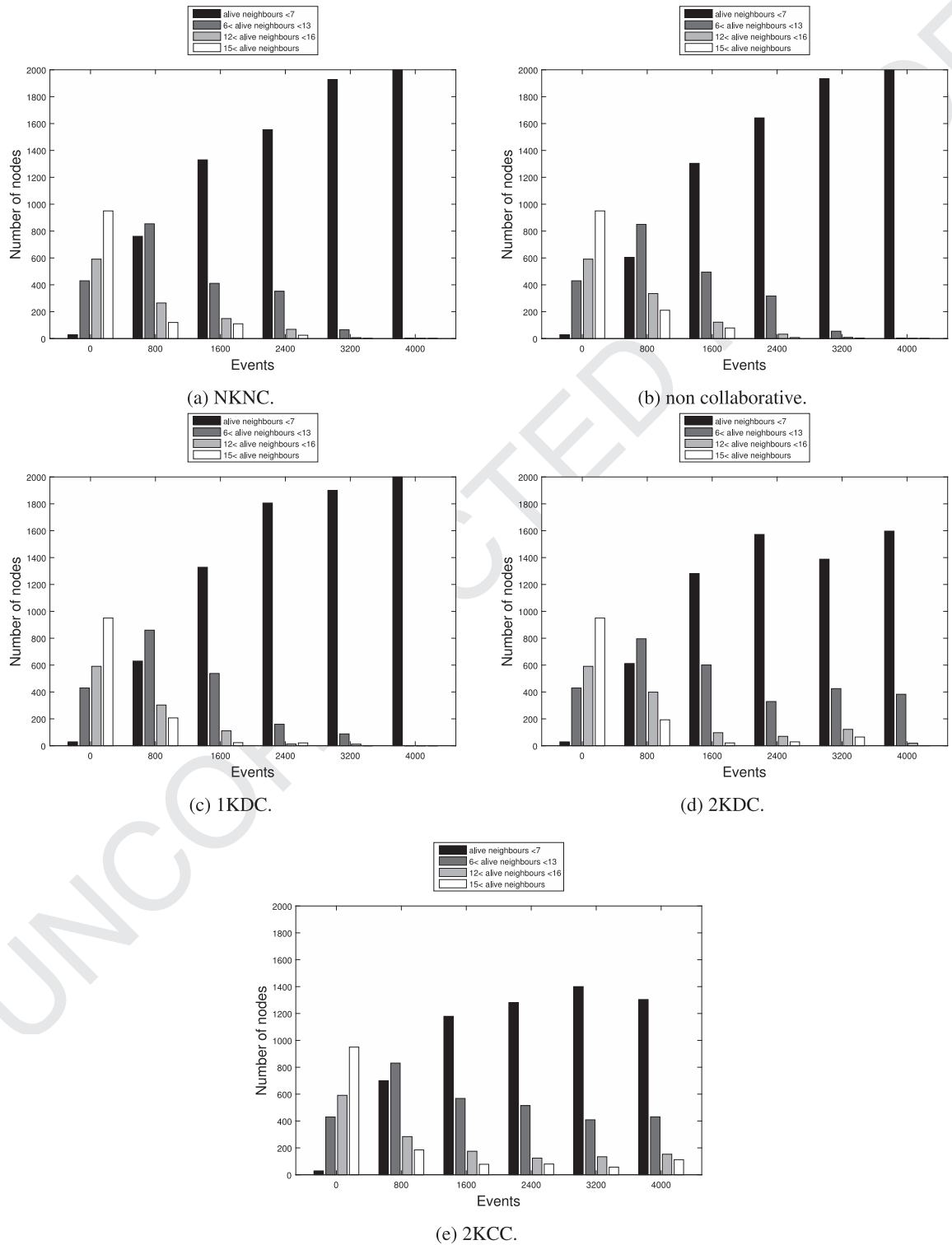


Fig. 8. Routing robustness.

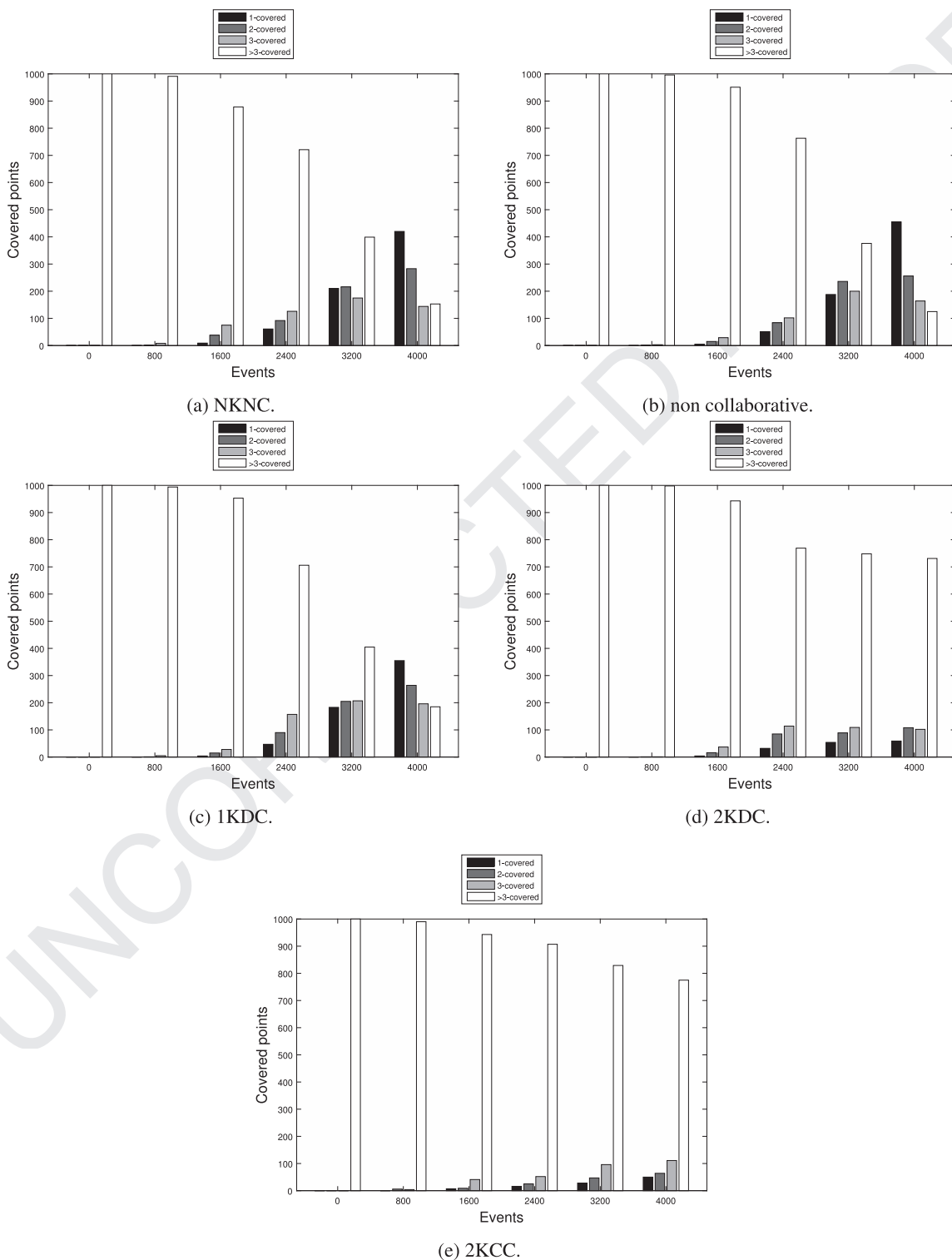


Fig. 9. Coverage ageing.

734 the Mobile Chargers' battery and decide to charge the one  
735 that has the smallest amount of energy. Thus, we set  $\alpha = 1$   
736 in all following simulations.

## 737 6.2. Protocols' impact on network properties

738 (i) The charging protocols that we propose manage to  
739 prolong *network lifetime* (i.e. alive nodes over  
740 time) as shown in Fig. 7a. As expected, the 2KCC  
741 outperforms the other protocols since it provides  
742 a centralized coordination algorithm which implies  
743 the most fair partition of Mobile Chargers among  
744 Special Chargers. Despite the fact that 2KDC may  
745 not achieve the best partition since its coordination  
746 procedure takes into account only adjacent Special  
747 Chargers its performance is quite close to 2KCC's.  
748 We also observe that NKNC has quite the same per-  
749 formance with the non-collaborative case, since it  
750 does not perform any coordination or any sophisti-  
751 cated trajectory procedure.

752 (ii) *Routing robustness* is critical to ensure that all the  
753 generated data will arrive to the Sink. It is impor-  
754 tant that at least one path from each node to the  
755 Sink is maintained. A measure of routing robustness  
756 is counting the number of alive neighbors of  
757 each sensor node, because the greater this num-  
758 ber is the lower the disconnection probability of  
759 the corresponding node is. Fig. 7b depicts the aver-  
760 age routing robustness for our protocols. We observe  
761 that it follows the same pattern as network lifetime.  
762 This is natural since the reduction of alive nodes  
763 implies the reduction of alive neighbors. We also  
764 provide a more detailed routing robustness metric  
765 which is shown in Fig. 8. We investigate (for each  
766 protocol and various number of events) the quality  
767 of routing robustness. More specifically, we investi-  
768 gate four cases, the number of nodes that have <7  
769 alive neighbors, the number of nodes that have  $\geq 7$   
770 and <13 alive neighbors, the number of nodes that  
771 have  $\geq 13$  and <15 alive neighbors and finally, the  
772 number of nodes that have  $\geq 15$  alive neighbors. Of  
773 course, it is desirable each node to have as much  
774 alive neighbors as possible and consequently, a high  
775 white bar and a low black bar. As we can see in  
776 Fig. 8, NKNC and non-collaborative protocols' white  
777 bar is decreasing with a high rate in contrast to the  
778 2KDC and 2KCC protocols which achieve a better  
779 routing robustness.

780 (iii) Another connectivity metric is the number of  
781 *strongly connected graph components*. Two different  
782 connected components cannot communicate with  
783 each other. This may lead to failures on delivering  
784 messages to the Sink. It is important to maintain  
785 a small number of connected components. Fig. 7c  
786 depicts the number of strongly connected compo-  
787 nents over time. As we can see, the 2KCC and 2KDC  
788 protocols outperform all others and maintain a small  
789 number of connected components for a large num-  
790 ber of events. This is because sensor nodes are dy-  
791 ing with low rates and the connections are main-

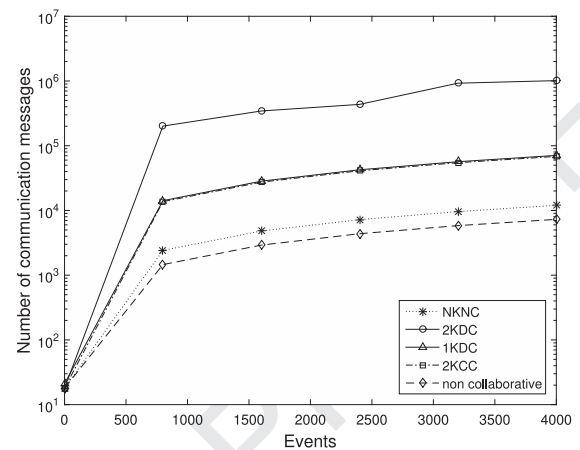


Fig. 10. Communication overhead.

792 tained. Unlike 2KCC, the NKNC and 1KDC increase  
793 their number of connected components rapidly.

794 (iv) *Point coverage*. This metric captures the assurance  
795 that some selected points in the network are covered  
796 by an adequate number of sensor nodes. This is  
797 an important aspect if we consider that in some ap-  
798 plications, there are some selected points of the net-  
799 work that produce crucial sensing data that should  
800 be captured by nearby sensors. A point is  $k$ -covered  
801 if there are  $k$  sensor nodes that cover it i.e. it is  
802 inside their communication range. We deploy 1000  
803 random points in the network and examine how  
804 many of them are less than 2-covered, 2-covered, 3-  
805 covered or greater than 3-covered over 4000 gener-  
806 ated events. In Fig. 9 we can observe that the NKNC,  
807 non-collaborative and 1KDC rapidly decreases  
808 the number of greater than 3-covered points. 2KDC  
809 and 2KCC achieve good performance, since they de-  
810 crease the number of covered points in a very low  
811 rate.

## 812 6.3. Communication overhead

813 Since the data, generated by sensor nodes, should be  
814 transferred to the Sink, we do not take into account the  
815 routing communication overhead, as it is decoupled from  
816 the charging process for each and every one of the pre-  
817 sented protocols. On the contrary, for each of our proto-  
818 cols, the communication overhead is defined as the total  
819 number of messages transferred between the network  
820 devices for the execution of the protocol i.e., the num-  
821 ber of messages exchanged between the nodes, the Spe-  
822 cial Chargers, the Mobile Chargers and the Sink in order  
823 to perform the coordination, the trajectory and the charg-  
824 ing policy procedures. As depicted in Fig. 10, the NKNC  
825 and non-collaborative protocols have the lowest communi-  
826 cation overhead which is normal since they do not have  
827 a coordination phase. Although the 2KCC protocol is a  
828 centralized one and one would expect to have the high-  
829 est communication overhead, this is actually not true. On  
830 the contrary, it has lower overhead than the 2KDC proto-  
831 col. Since they both have the same charging policy procedure,

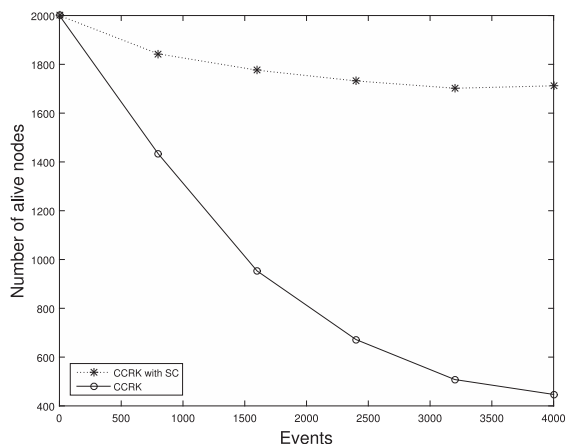


Fig. 11. Alive nodes over time.

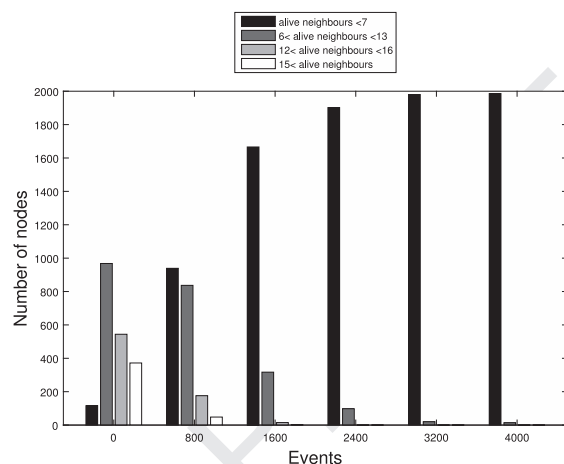
832 the overhead difference is due to the coordination and tra-  
 833 jectory procedures. Although they differ in the trajectory  
 834 procedure, the overhead is similar because in the 2KCC  
 835 protocol each Special Charger communicates only with its  
 836 corresponding Mobile Chargers; observe that we have set  
 837  $\alpha = 1$ . In the coordination procedure of 2KDC, each Special  
 838 Charger communicates with all sensor nodes of its region  
 839 and with the sensor nodes that belong in the slices of the  
 840 Mobile Chargers that are on the boundaries of its region  
 841 and belong to the adjacent Special Chargers. In contrast,  
 842 in the 2KCC protocol, each Special Charger communicates  
 843 only with the Sink to calculate its region.

#### 844 6.4. Impact of knowledge

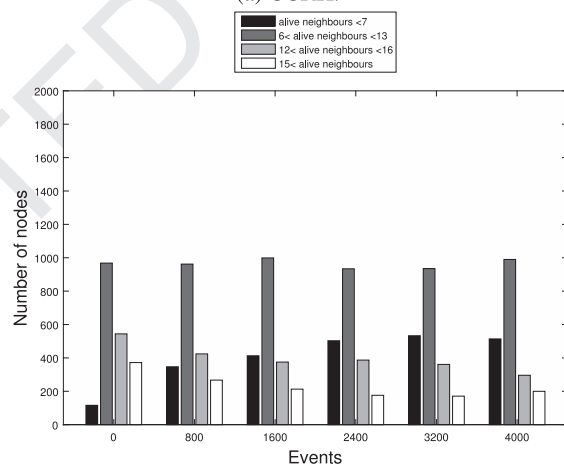
845 By observing the performance of the above protocols  
 846 we conclude that the amount of knowledge is one of the  
 847 most determinant factors. 2KDC always outperforms 1KDC  
 848 and also the NKNC that has no knowledge at all. Since the  
 849 coordination procedure depends on the amount of knowl-  
 850 edge, this difference in performances indicates that the  
 851 greater the amount of available knowledge the better the  
 852 protocol's performance. However, as depicted in Fig. 10,  
 853 the level of knowledge also induces communication over-  
 854 head.

#### 855 6.5. Adaptivity of our hierarchical protocols

856 A notable additional value of hierarchical collaborative  
 857 charging is that it can easily be added on top of the non-  
 858 collaborative charging protocols and further improve their  
 859 performance. Fig. 11 depicts the improvements in terms of  
 860 lifetime, of a state of the art protocol proposed in [15].  
 861 We transform their algorithm by converting some Mobile  
 862 Chargers to Special Chargers and applying hierarchy using  
 863 one of our hierarchical protocols (2KCC) to achieve perfor-  
 864 mance improvement. Then, we compare the proposed non-  
 865 collaborative algorithm with our hierarchical, as shown in  
 866 Fig. 12.



(a) CCRK.



(b) CCRK with hierarchy.

Fig. 12. Adaptivity of hierarchy: Routing robustness.

#### 6.6. Partition of the chargers

867 We recognize that the problem of finding the best parti-  
 868 tion of chargers into Special Chargers and Mobile Charg-  
 869 ers needs investigation and we plan to address it in fu-  
 870 ture work. However, we can provide an intuition of the  
 871 effect of the partition on our 2KDC protocol performance.  
 872 At first, we divide 25 chargers in two different ways.  
 873 In the first case, there are 5 Special Chargers and 20 Mo-  
 874 bile Chargers and in the second case, the Special Charg-  
 875 ers are set to 10 and the Mobile Chargers are set to 15.  
 876 As depicted in Fig. 13, the 2KDC protocol's performance  
 877 with respect to the alive nodes over time metric is dif-  
 878 ferent. After that, we conduct simulations where we keep  
 879 the number of one kind of chargers fixed and set various  
 880 values on the other one. More specifically, in Fig. 14a, we  
 881 set the number of Special Chargers to 3 and the number  
 882 of Mobile Chargers to 15, 20 and 30 respectively. We ob-  
 883 serve that, as the number of Mobile Chargers is increasing,  
 884 the number of alive nodes over time is decreasing. This is  
 885 logical, since each Special Charger is responsible for more  
 886

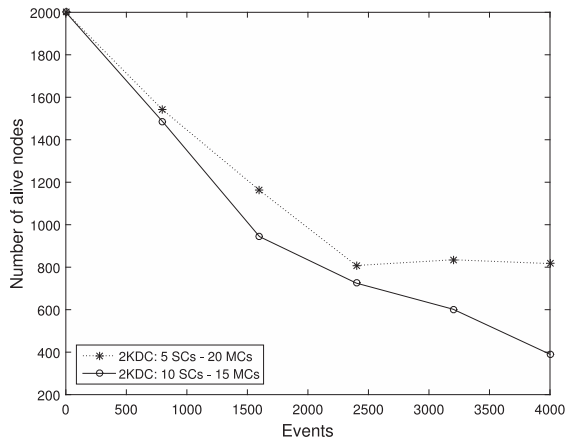
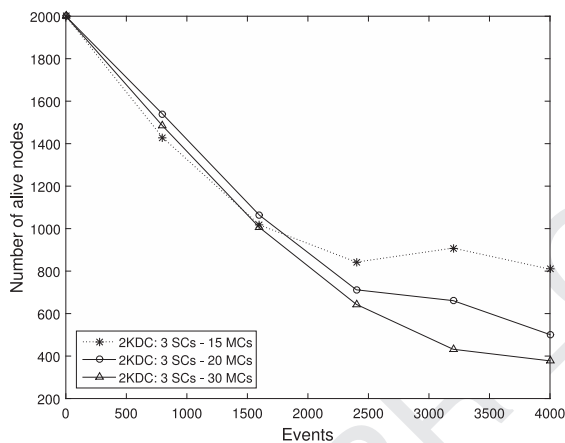
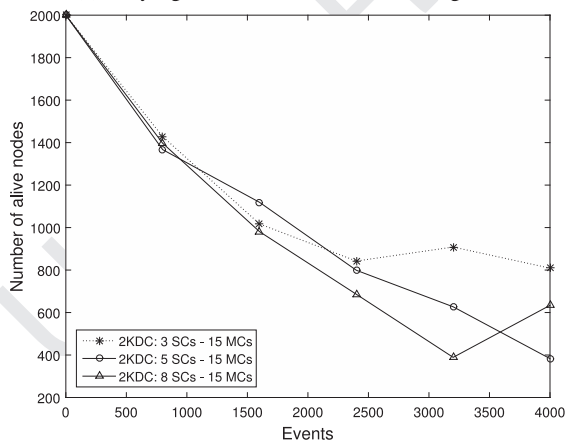


Fig. 13. Alive nodes over time: same number of chargers.



(a) Varying the number of Mobile Chargers.



(b) Varying the number of Special Chargers.

Fig. 14. Alive nodes over time of 2KDC protocol.

887 Mobile Chargers and is not able to charge them in due  
 888 time. On the second case, we set to 15 the number of Mo-  
 889 bile Chargers and vary the number of Special Chargers (3,  
 890 5 and 8). As we observe in Fig. 14b, the smaller the num-  
 891 ber of Special Chargers is, the better the protocol's perfor-  
 892 mance becomes.

## 7. Conclusion and future work

In this work we study the problem of efficient collabo-  
 rative wireless charging in Wireless Sensor Networks. We  
 propose a new design approach, according to which, the  
 set of chargers is partitioned into two groups, one hier-  
 archically higher, called Special Chargers and one hier-  
 archically lower, called Mobile Chargers. The Mobile Char-  
 gers are responsible for charging the sensor nodes whereas  
 the Special Chargers charge Mobile Chargers. This hierar-  
 chical structure provides a more controllable and balanced  
 energy replenishment of the network. We investigate what  
 are good trajectories that Special Chargers should follow  
 to charge Mobile Chargers, how much energy they should  
 give and what are good coordination procedures to per-  
 form. Moreover we provide a useful hierarchical add-on  
 that can be added on top of non-collaborative protocols in  
 order to enhance their performance.

For future research, we plan to address non-uniform  
 cases of the network deployment, since in many scenar-  
 ios the network deployments are limited by the underlying  
 terrain. We also plan to investigate which is the optimal  
 number of Chargers and what is the best partition of them  
 into Special Chargers and Mobile Chargers. Another future  
 research direction is the case where a Charger can deliver  
 energy simultaneously to more than one devices with high  
 efficiency using the technology developed e.g. in [20].

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